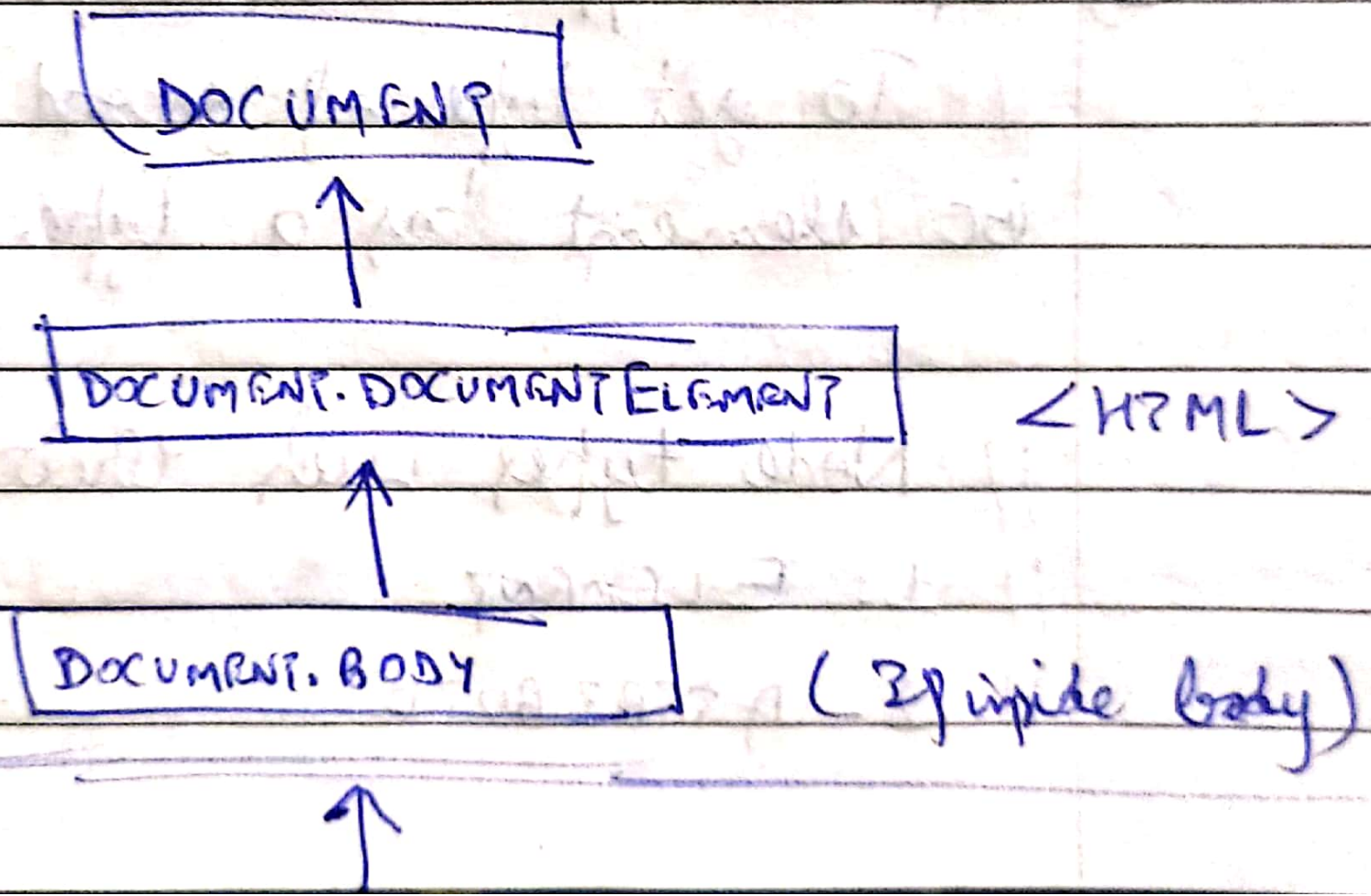
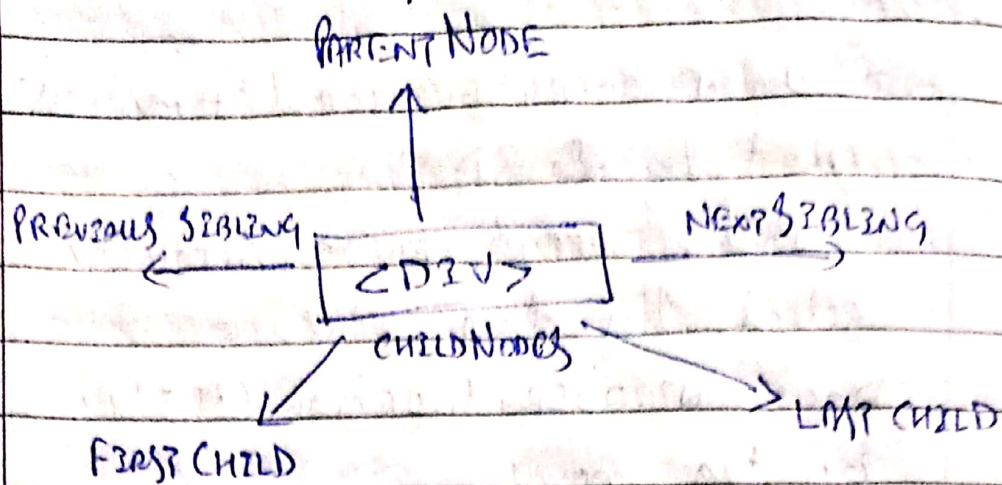


# Children / Parent & Traversing the DOM.





→ He can traverse the DOM in three directions, downwards, upwards and sideways. Each type of traversal uses a different method.

- `LET CONT = DOCUMENT.QUERYSELECTOR(".NO"); //`  
will give first tag with this class.
- `CONSOLE.LOG (CONT.CHILDNodes); //` this will give a list of all the children including new line and comments. So, not preferred.
- `CONSOLE.LOG (CONT.CHILDREN); //` this will give the list of elements (tags) only.
- `LET NODENAME = CONT.CHILDNodes[1].NODENAME;`  
// To get name of second child.
- `LET NODETYPE = CONT.CHILDNodes[1].NODETYPE;`  
// To get type of second child. `TYPE == 1`, bc element has a type of 1.

// Node types with their indexes:

// 1. ELEMENT

// 2. ATTRIBUTE

- // 3. TEXT NODE
- // 8. COMMENT
- // 9. DOCUMENT
- // 10. DOCTYPE
- // 11. A document fragment node.

→ LET CONTAINER = DOCUMENT.QUERY\_SELECTOR ("DIV.CONTAINER")

→ CONSOLE.LOG (CONTAINER.CHILDREN [1], CHILDREN [0].CHILDREN); // This is how we traverse in a DOM.

→ CONSOLE.LOG (CONTAINER.FIRSTCHILD); // Will give acc. to childNodes, means will give #TEXT means new line.

→ CONSOLE.LOG (CONTAINER.FIRSTELEMENTCHILD); // ~~Will~~ will give acc. to children, means will give #1 tag here, bc it is the first element.

// Similar to firstChild and FirstElementChild.

→ CONSOLE.LOG (CONTAINER.LASTCHILD);

→ CONSOLE.LOG (CONTAINER.LASTELEMENTCHILD);

→ CONSOLE.LOG (CONTAINER.CHILDELEMENTCOUNT); // Will count no. of children.

→ CONSOLE.LOG (CONTAINER.PARENTNODE); // get parent Node.

→ CONSOLE.LOG (CONTAINER.FIRSTELEMENTCHILD.NEXTSIBLING); // get next sibling acc. to childNodes.

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- `CONSOLE.LOG(CONTAINER.FIRSTELEMENT.CHILD.NEXTELEMENTSIBLING);` // get next sibling element
- `CONSOLE.LOG(CONTAINER.FIRSTELEMENT.CHILD.NEXTELEMENTSIBLING.NEXTELEMENTSIBLING);` // get next to next sibling.